2.2 Vector Addition and Subtraction

Review: Last class we broke vectors down into their components. What happens if the reverse happened?

Ex 1: Leo walked 4.0m North then 7.5m West. What was Leo's displacement?

Recall, to add vectors, you connect themto In 2D, it's the same thing. You can then draw thethat connects the tail of your first arrow to the head of your second arrow. Ex 2: Add the following vectors together. a)tb) f + f f f f f f f f f f f f f f f f f	Notice that we used	and are working backwards compared to last lesson.	
You can then draw the	Vector Addition		
a) b) c) c) c) c) c) c) c) c			
<i>Component Method</i> To calculate the we need to 1) Break the vectors down into their horizontal and vertical components (if necessary) 2) Add the horizontal components of each added vector, let's call this new vector \overline{H}_{total} . 3) Add the vertical components of each added vector, let's call this new vector \overline{V}_{total} . <i>Make sure to do 2 and 3 of each other!!!!IMPORTANT!</i>	Ex 2: Add the following vectors together.		
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	2) Add the horizontal components of each added vector3) Add the vertical components of each added vector, le	, let's call this new vector $\overline{H}_{ ext{total}}.$ et's call this new vector $\overline{V}_{ ext{total}}.$	
4) Add the vectors $\overline{H}_{ m total}$ and $\overline{V}_{ m total}$. Calculate the resultant vector using Pythagoras.			IIVIPORTANT!

Ex 3: Sammy the flying squirrel flew 23.0m North then 56m at 60.0° South of West. What was his final displacement?

Name:

Trigonometric/Graphical Method

To calculate the

we need to

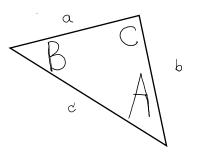
1) Draw the vectors connecting them tip to tail.

2) Draw the resultant vector.

3) Depending on what you're given, use the cosine or sine law to calculate your resultant vector.

Recall,

Sine Law: $\frac{SinA}{a} = \frac{SinB}{b} = \frac{SinC}{c}$ Cosine Law: $c^2 = a^2 + b^2 - 2ab \cos C$



Ex 4: Redo Ex 3 using the trig method.

Vector Subtraction

Key Point: Subtracting a number is the same as adding the negative of that number (ex. 3-4 = 3 + (-4)).

The same idea can be applied to vectors. All you need to do is to ______ your subtracted vector in the ______ direction. Then you can ______ the vectors normally.

Ex 5: Michu was running East at 2.0m/s then changed her directions in 1.0s going 2.0m/s South. What was her acceleration? *Recall that* $a = \frac{v_f - v_i}{\Delta t}$.